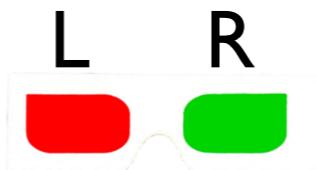
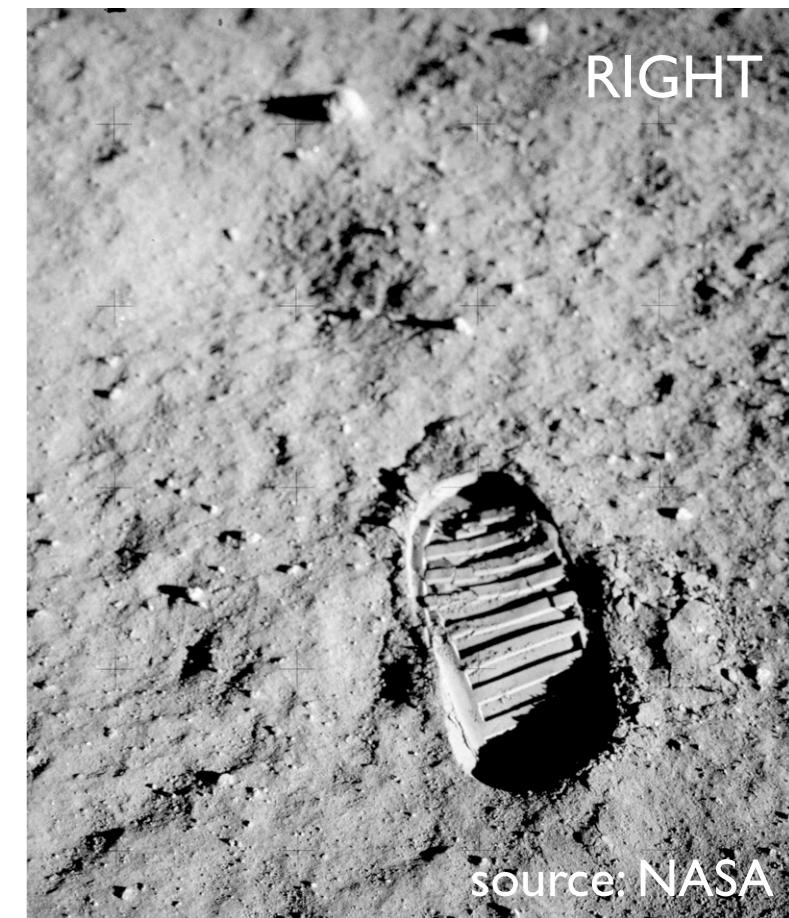


# HRSC Anaglyphs

Angelo Pio Rossi

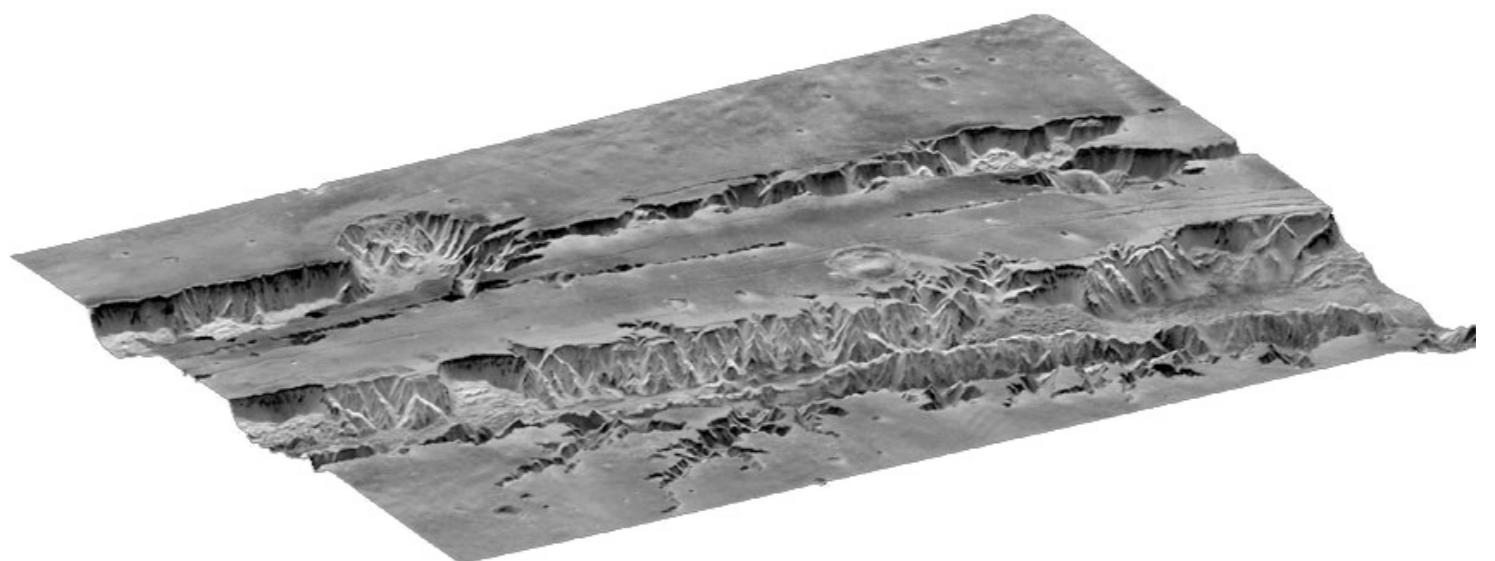
# Anaglyphs: what are they?

A stereoscopic picture where the two images superimposed and printed or viewed in different colors (e.g. red, green) producing a stereo effect when viewed through corresponding color filters



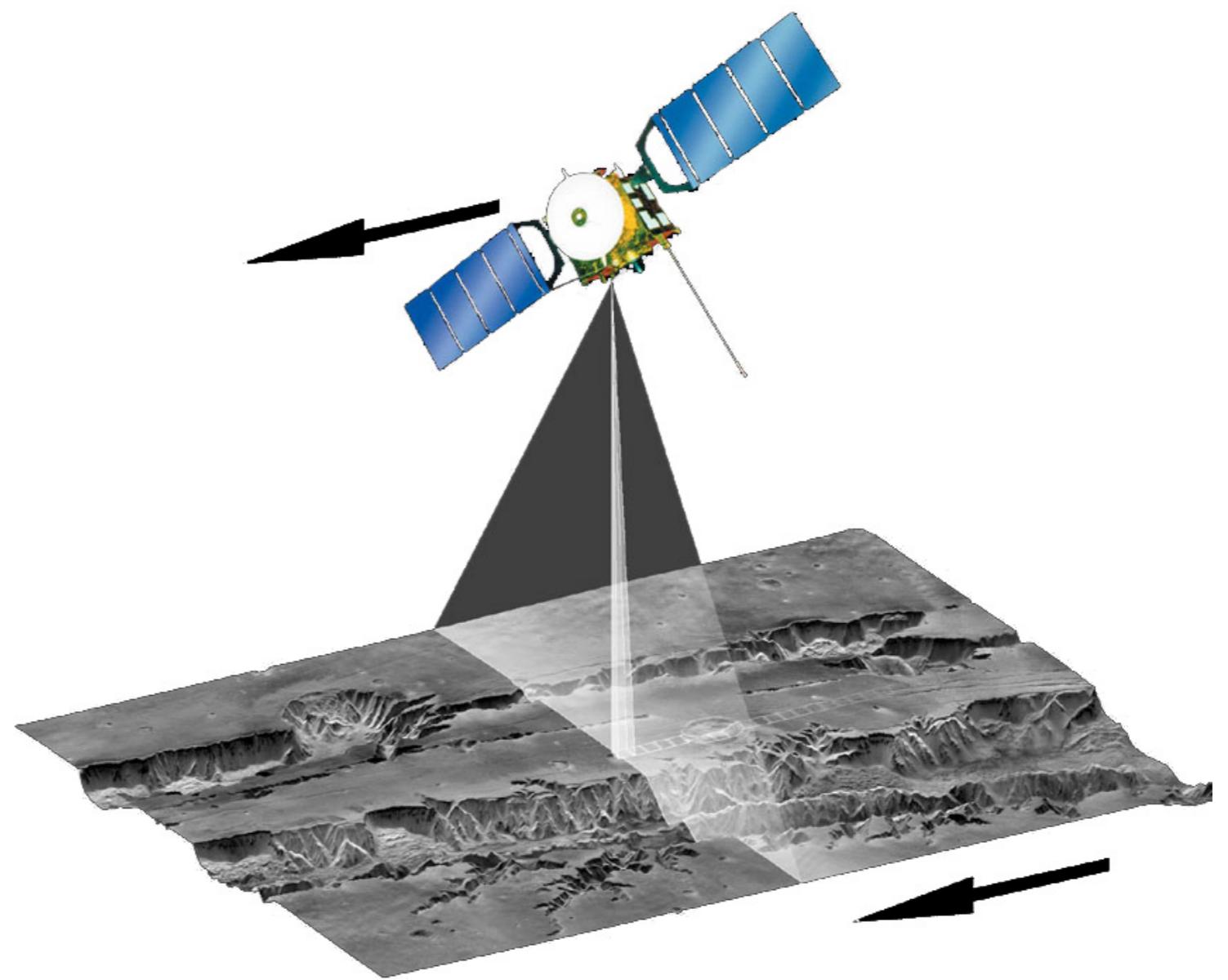
# HRSC stereo

HRSC stereo  
imaging principle



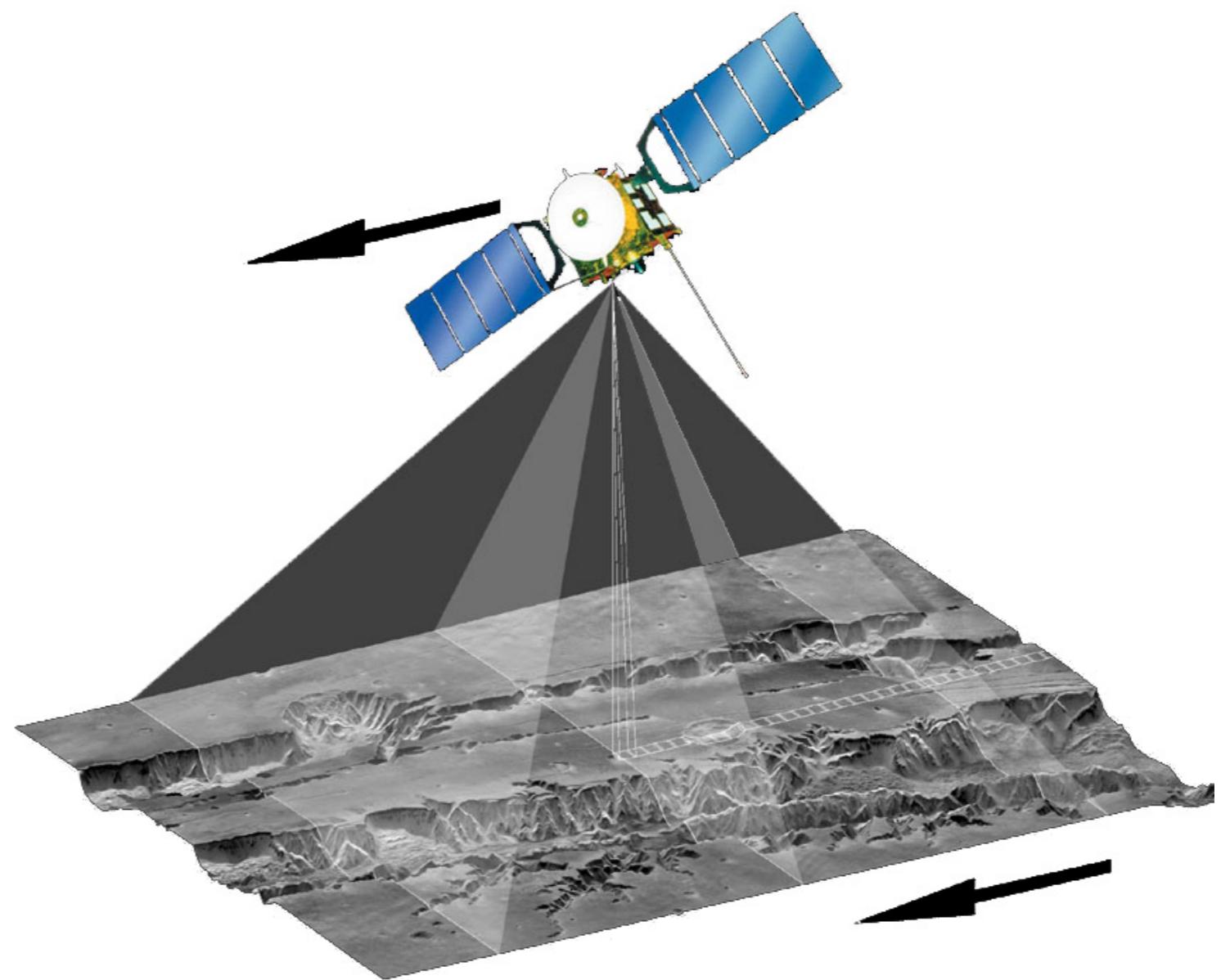
# HRSC stereo

HRSC stereo  
imaging principle



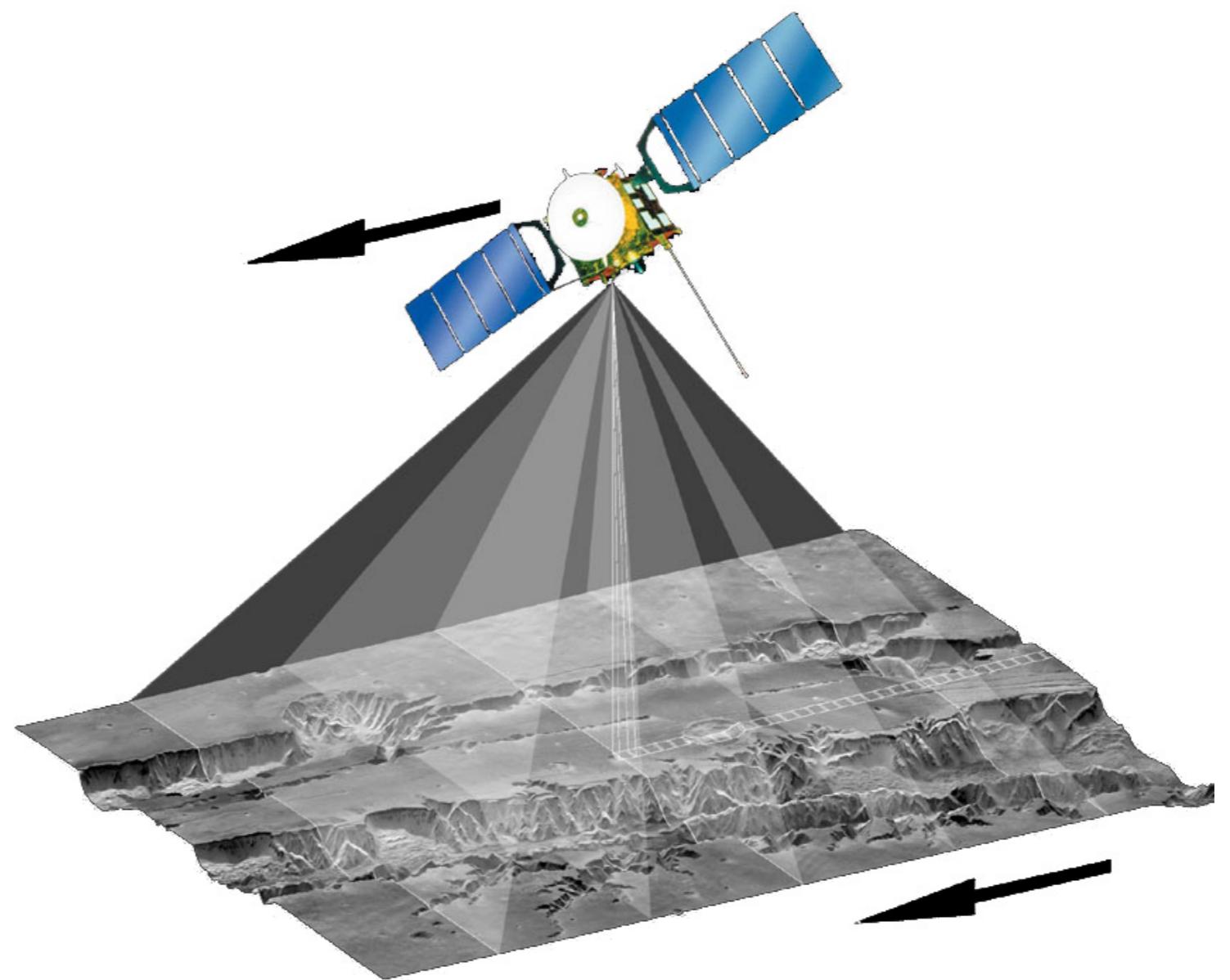
# HRSC stereo

HRSC stereo  
imaging principle



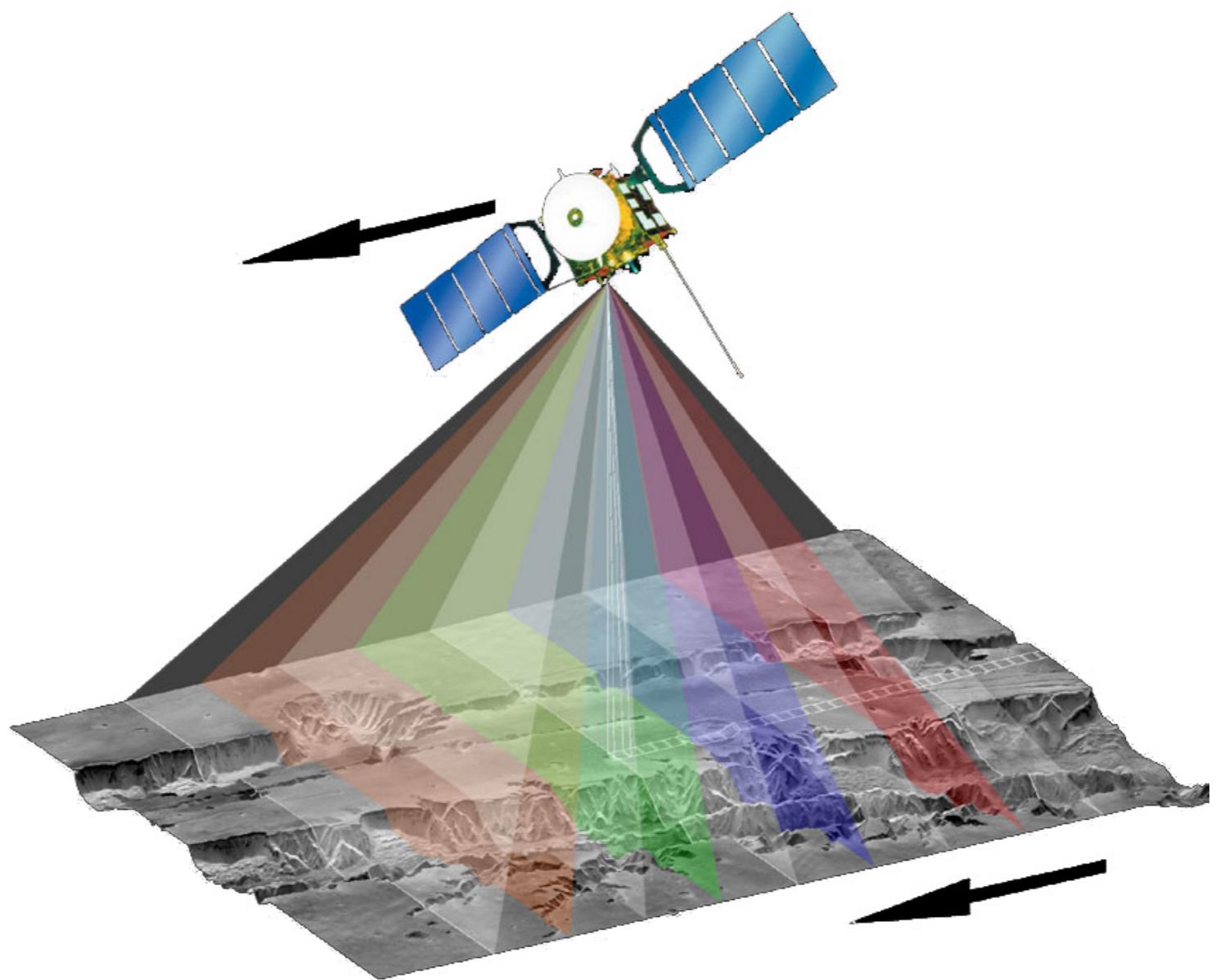
# HRSC stereo

HRSC stereo  
imaging principle



# HRSC stereo

HRSC stereo  
imaging principle



# HRSC - band names

H0000\_0000\_ND2.IMG

ND = nadir

H0000\_0000\_S12.IMG

S1 = stereo1

H0000\_0000\_S22.IMG

S2 = stereo2



processing level  
(Level2)

# hrortho

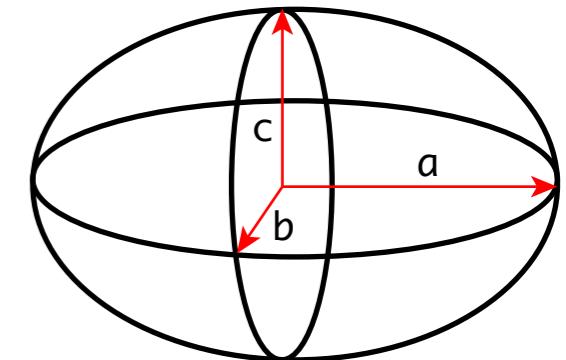
Syntax:

`$HWLIB/hrortho inp=... ori=spice dtm=... out=... [optionals]`

<code>dtm=...</code>	dtm-file or height above datum in meter
<code>inp=...</code>	Input image used if
<code>out=...</code>	Output image generated
<code>ori=spice</code>	(spice KERNELS used)
<code>fitto=...</code>	File to which OUT should fit.
<code>sL_inp=...</code>	starting lines of input Level2 image
<code>nl_inp=...</code>	no. lines starting from nl_inp to be processed

“hrortho” produced map projected HRSC images

# hrortho



mp\_type=... type of output projection  
outmax=... size limit for output image [in MegaByte]  
a\_axis=... value of the a-axis of a solar system body  
b\_axis=... value of the b-axis of a solar system body  
c\_axis=... value of the c-axis of a solar system body  
( DEFAULT a\_axis=b\_axis=3396.19 c\_axis=3376.2 )  
mp\_scale=... measured in kilometers per pixel  
cen\_lat=... reference latitude for certain map projections  
cen\_lon=... reference longitude for certain map projections

For other parameters, have a look at:

[\\$V2T0P/hw/lib/x86-linux/hrortho.pdf](#)

(it's ASCII file, NOT an Adobe .pdf)

# hrortho - mp\_type

mp\_type=... type of output projection

```
parm MP_TYPE      type=(string,40) count=1    default=SINUSOIDAL +
      valid=(  ALBERS_ONE_PAR,
               +          +
               ALBERS_TWO_PAR,
               +          +
               CYLINDRICAL_E_A,
               +          +
               EQUIDISTANT,
               +          +
               LAMBERT_AZIMUTH,
               +          +
               LAMBERT_ONE_PAR,
               +          +
               LAMBERT_TWO_PAR,
               +          +
               MERCATOR,
               +          +
               MOLLWEIDE,
               +          +
               ORTHOGRAPHIC,
               +          +
               SINUSOIDAL,
               +          +
               STEREOGRAPHIC,
               +          +
               PERSPECTIVE,
               +          +
               RD,
               +          +
               UTM,
               +          +
               BMN28,
               +          +
               BMN31,
               +          +
               BMN34,
               +          +
               ING,
               +          +
               SLK,
               +          +
               GAUSS_KRUEGER,
               +          +
               SOLDNER,
               +          +
               CORRECTION )
```

copy-pasted from:

\$V2TOP/hw/lib/x86-linux/hrortho.pdf

# hrortho for anaglyphs

```
hrortho inp=H0572_0000_ND2.IMG out=nadir dtm=0 ori=spice
```

```
hrortho inp=H0572_0000_S12.IMG out=stereo1 dtm=0 fitto=nadir
```

nadir

stereo1

stereo1

OR:

```
hrortho inp=H0572_0000_ND2.IMG out=nadir dtm=0 ori=spice
```

```
hrortho inp=H0572_0000_S22.IMG out=stereo1 dtm=0 fitto=nadir
```

nadir

stereo2

stereo2

# hrortho for anaglyphs

Using a 3396.19 km radius sphere:

```
hrortho inp=H0572_0000_ND2.IMG out=nadir dtm=0 ori=spice
```

```
a_axis=3396.19 b_axis=3396.19 c_axis=3396.19
```

nadir

stereo1

stereo1

# HRSC anaglyph

- Nadir on one channel (e.g. Red)
- Stereo1 (OR Stereo2) on the other 2 channels (Green, Blue)

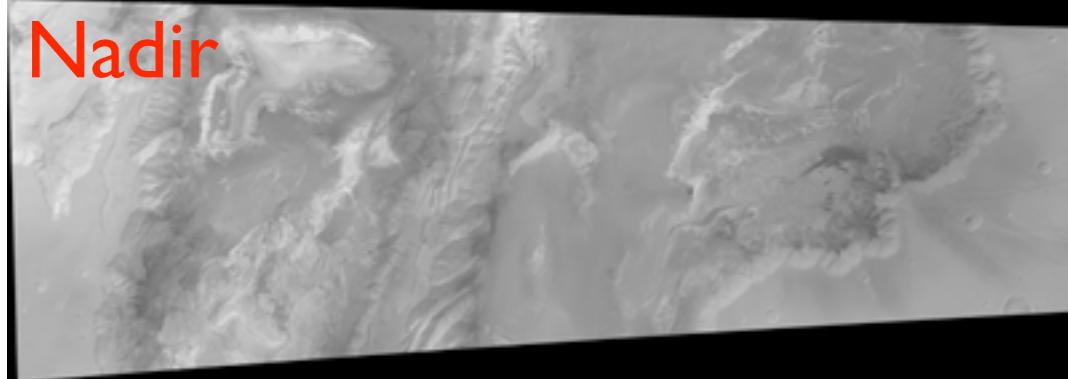
# HRSC Anaglyph -How?

```
$HWLIB/hrortho inp=H0360_0000_ND2.IMG out=nadir0 sl_inp=5000 nl_inp=30000  
ori=spice dtm=0  
a_axis=3396.19 b_axis=3396.19 c_axis=3396.19
```

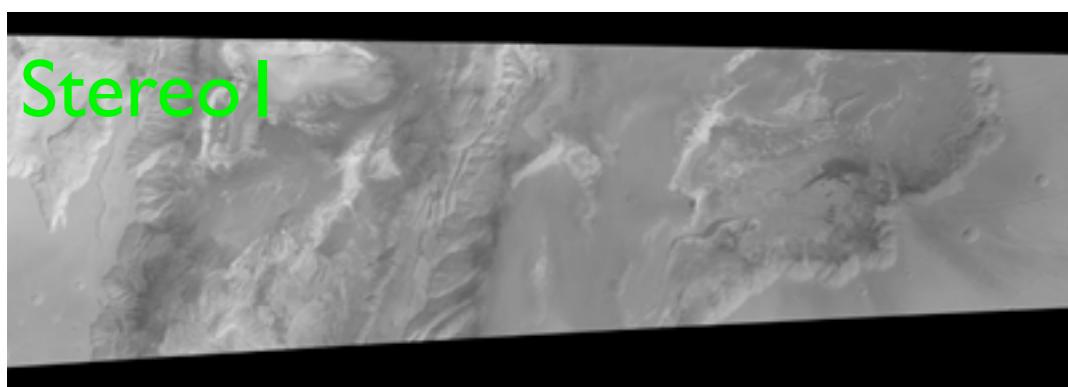
```
$HWLIB/hrortho inp=H0360_0000_S12.IMG out=red fitto=nadir0 ori=spice  
a_axis=3396.19 b_axis=3396.19 c_axis=3396.19
```

```
$HWLIB/hrortho inp=H0360_0000_S22.IMG out=green fitto=nadir0 ori=spice  
a_axis=3396.19 b_axis=3396.19 c_axis=3396.19
```

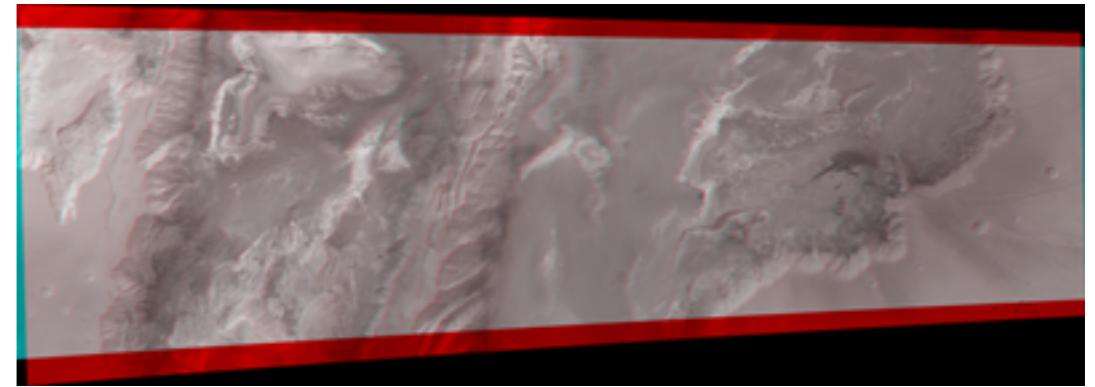
# HRSC anaglyph



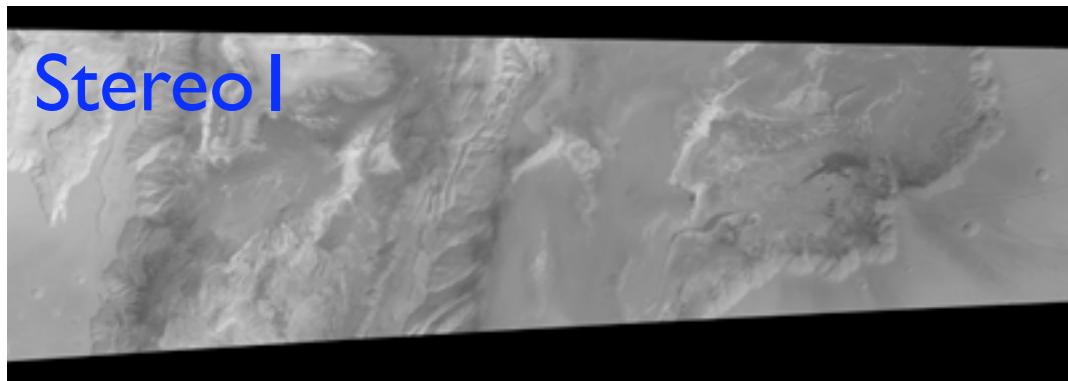
+



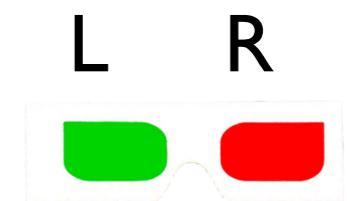
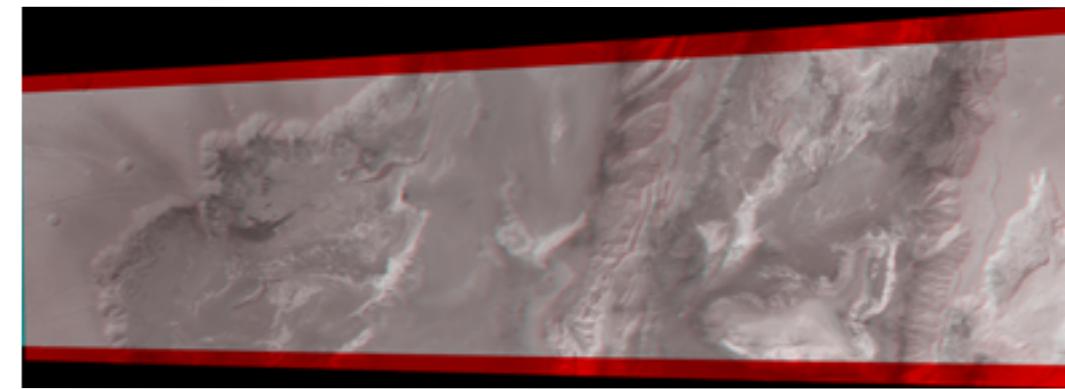
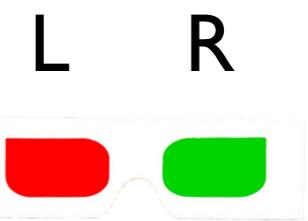
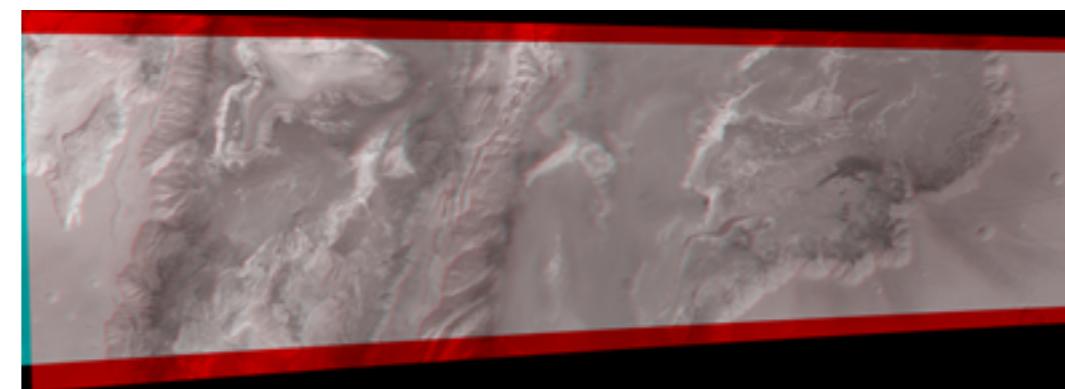
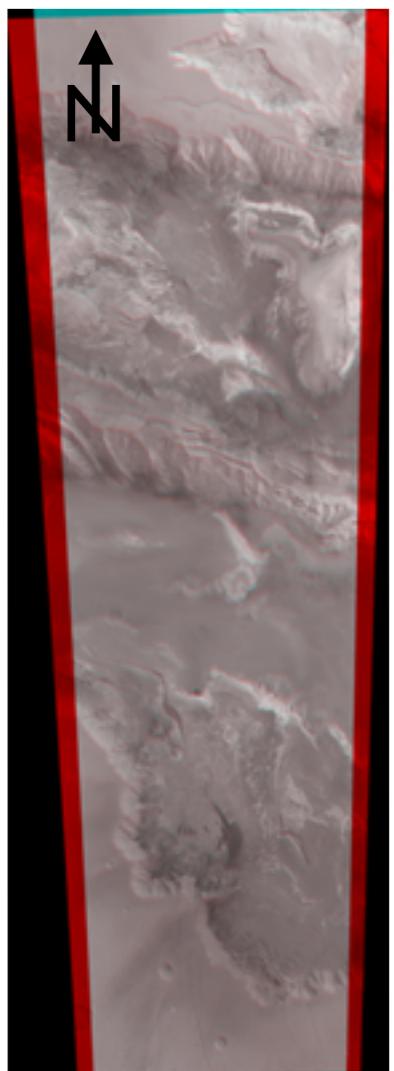
=



+

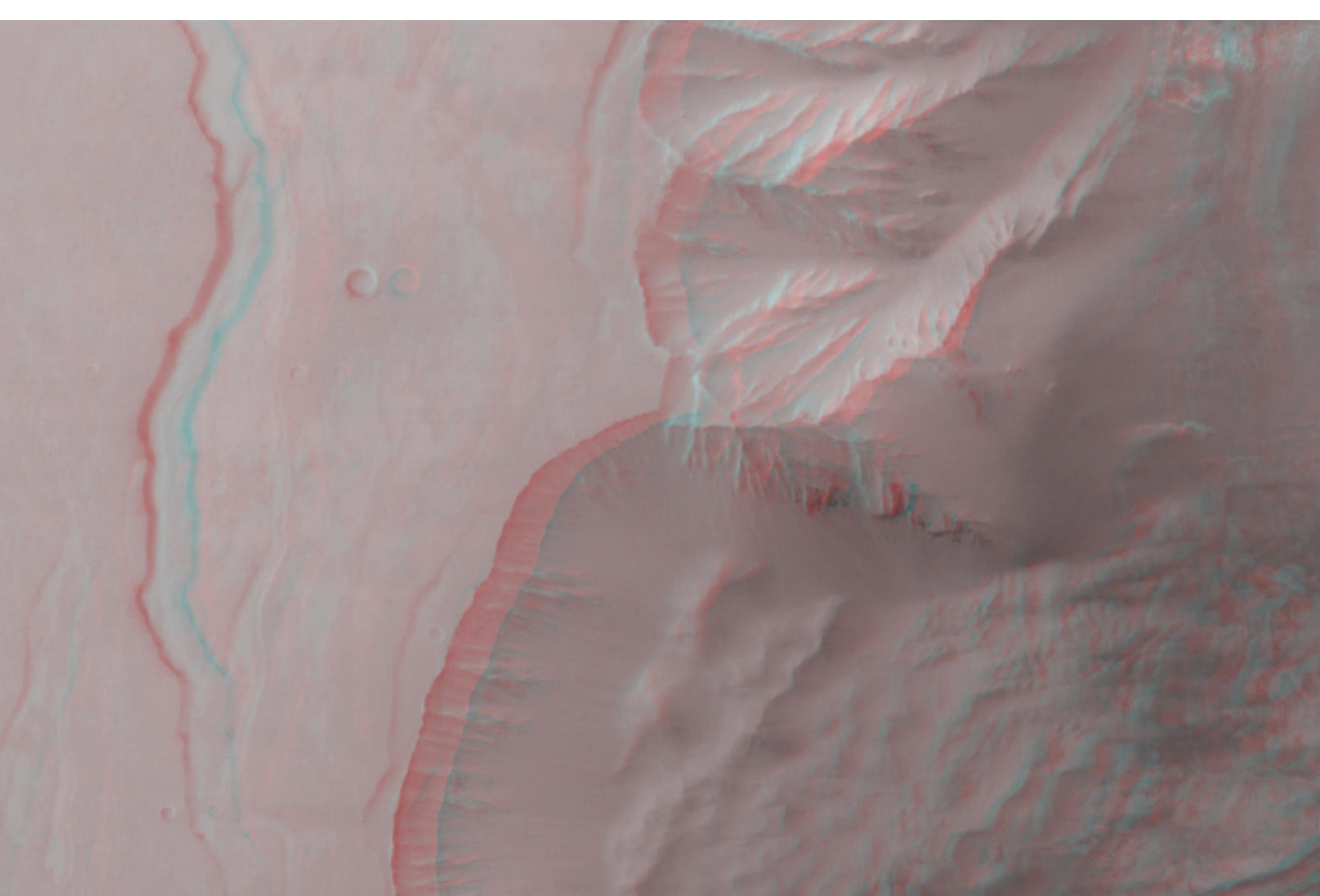


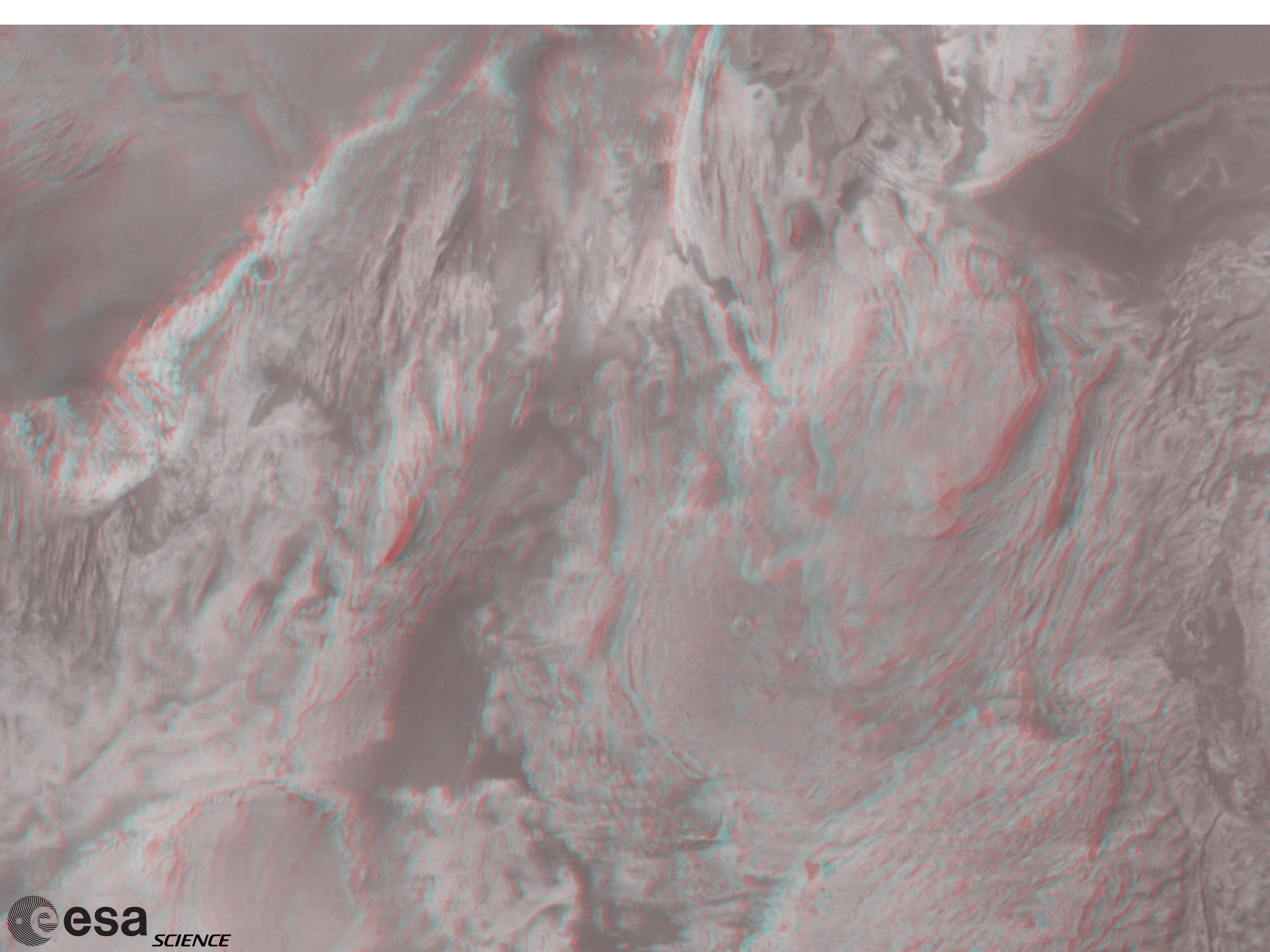
# HRSC anaglyph



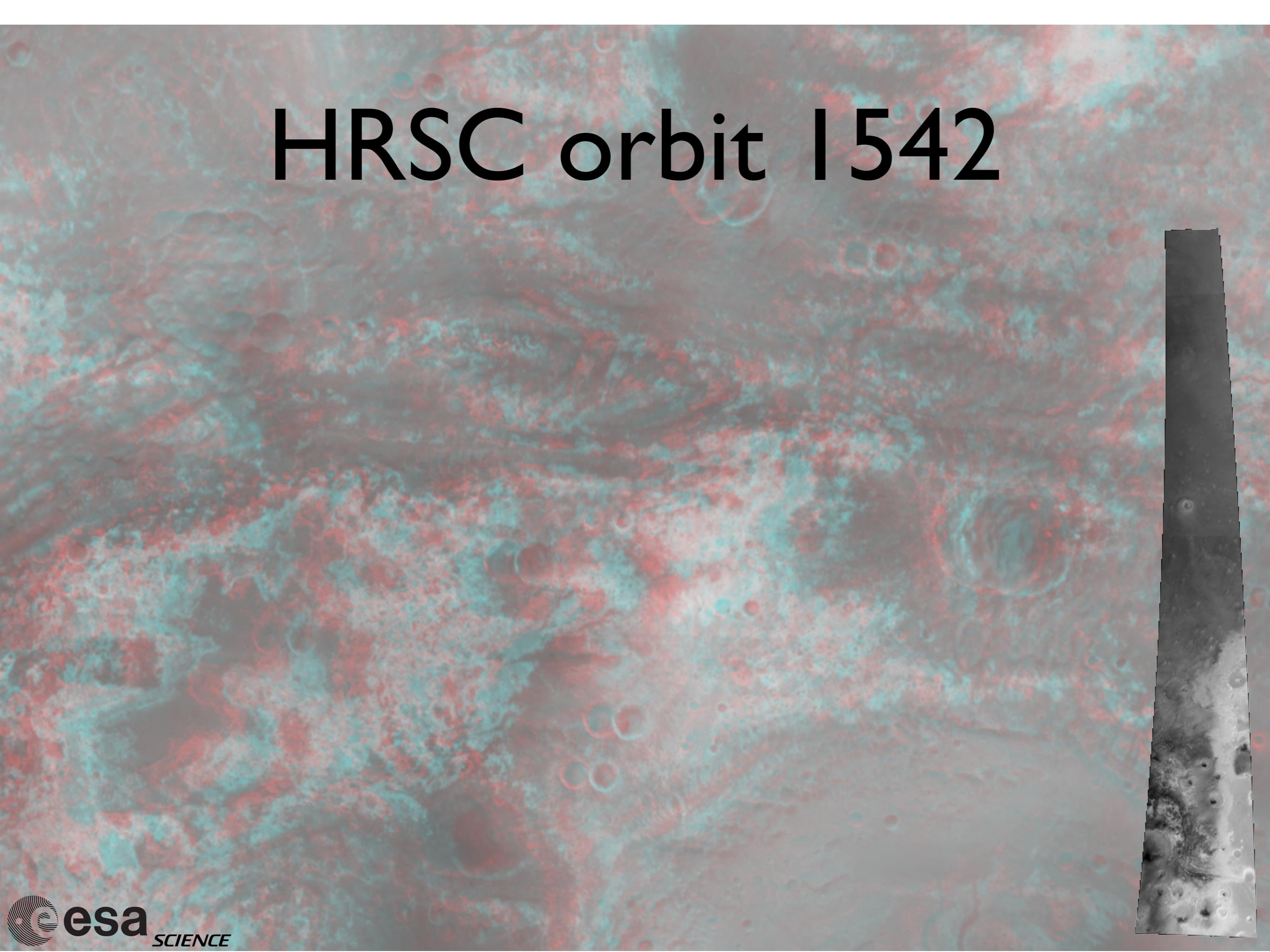
# HRSC orbit 360







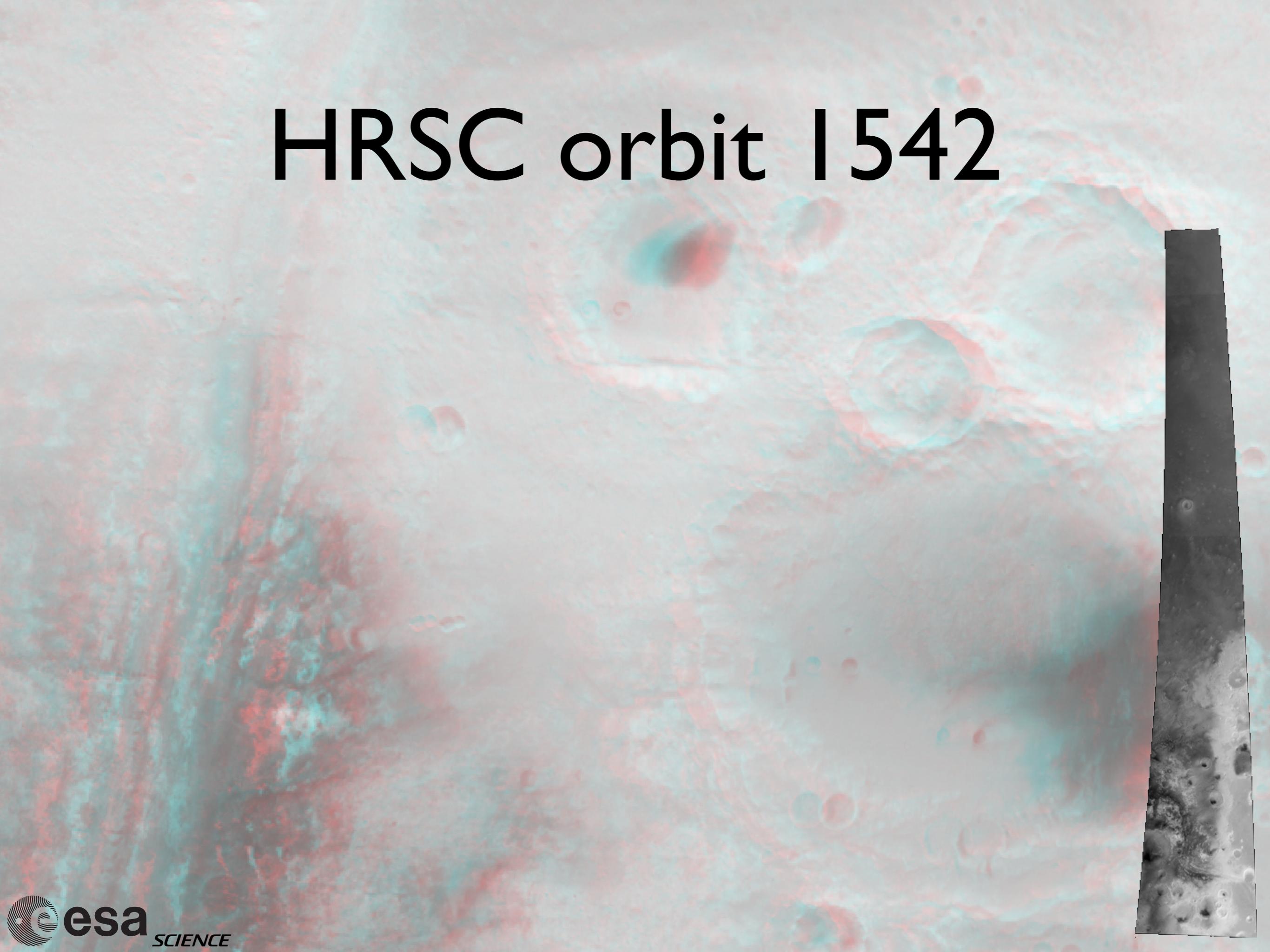
# HRSC orbit 1542



# HRSC orbit 1542

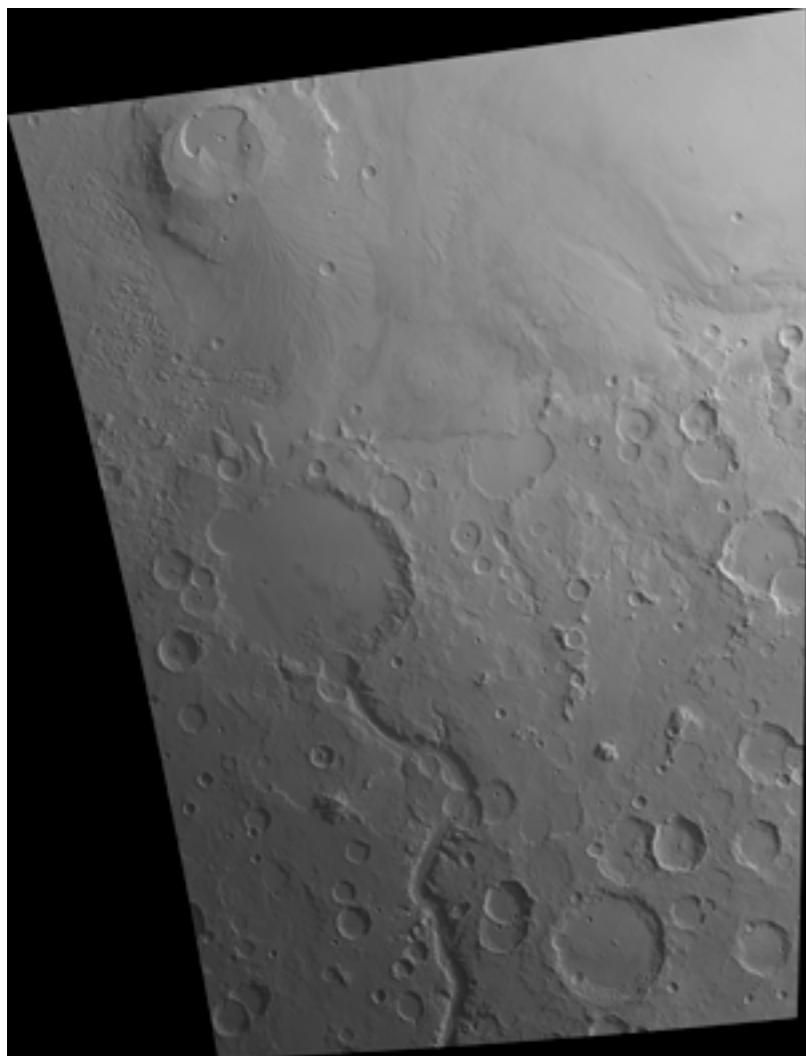


# HRSC orbit 1542

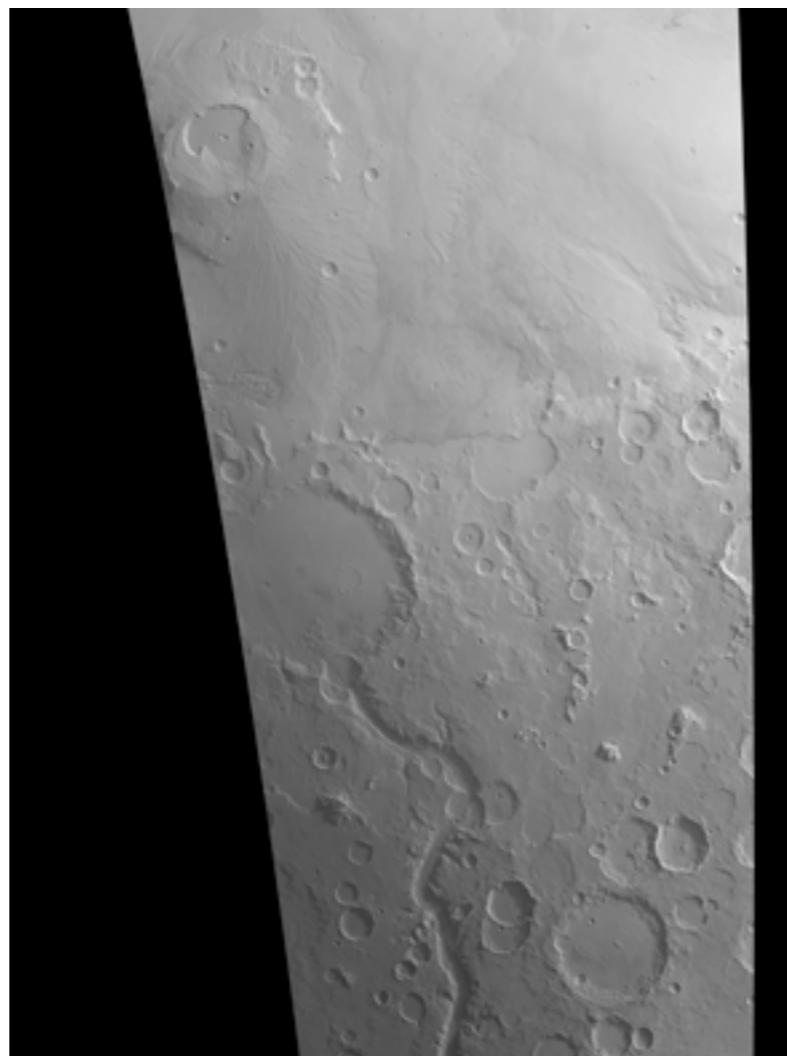


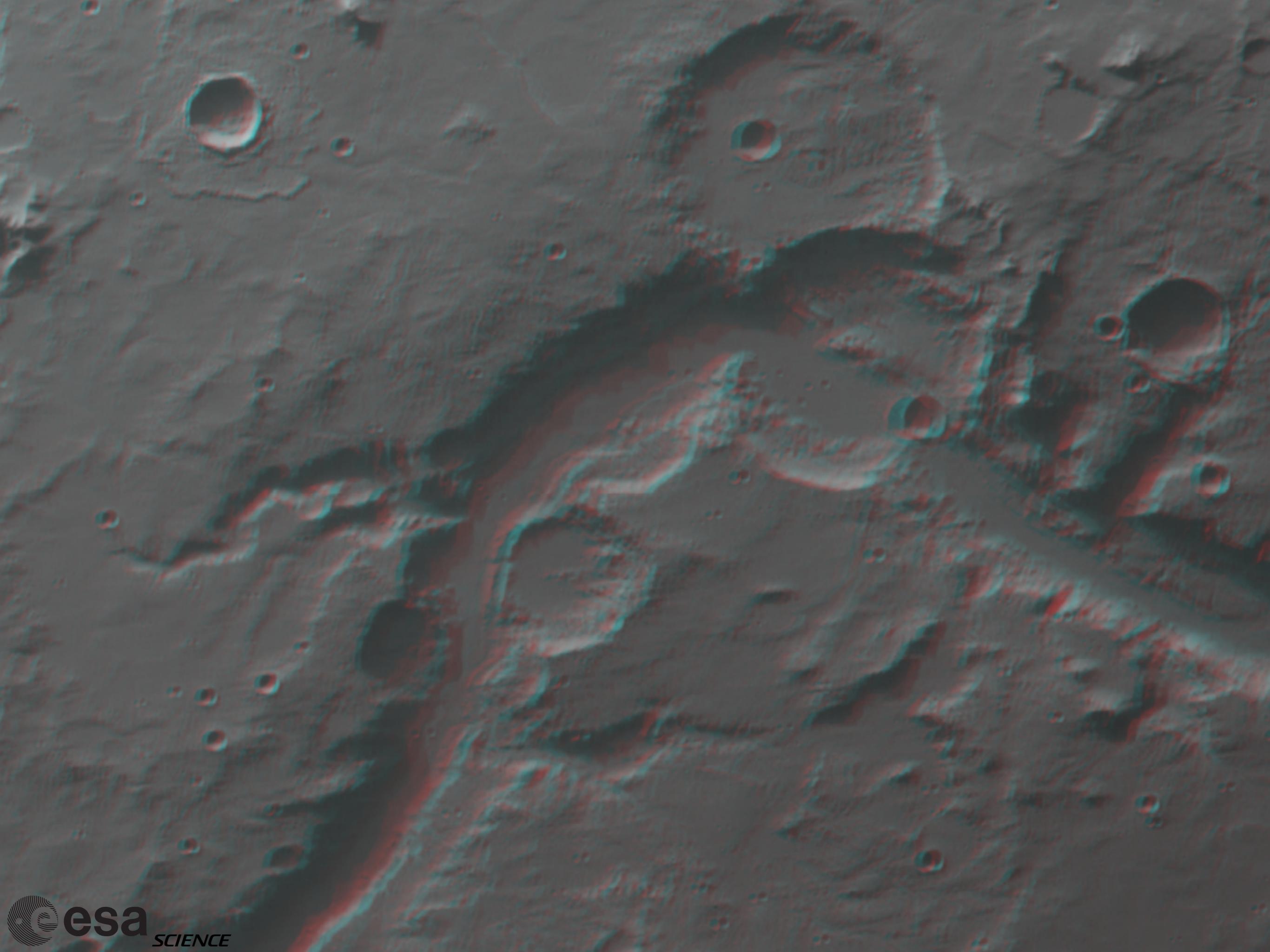
# Gusev: anaglyph

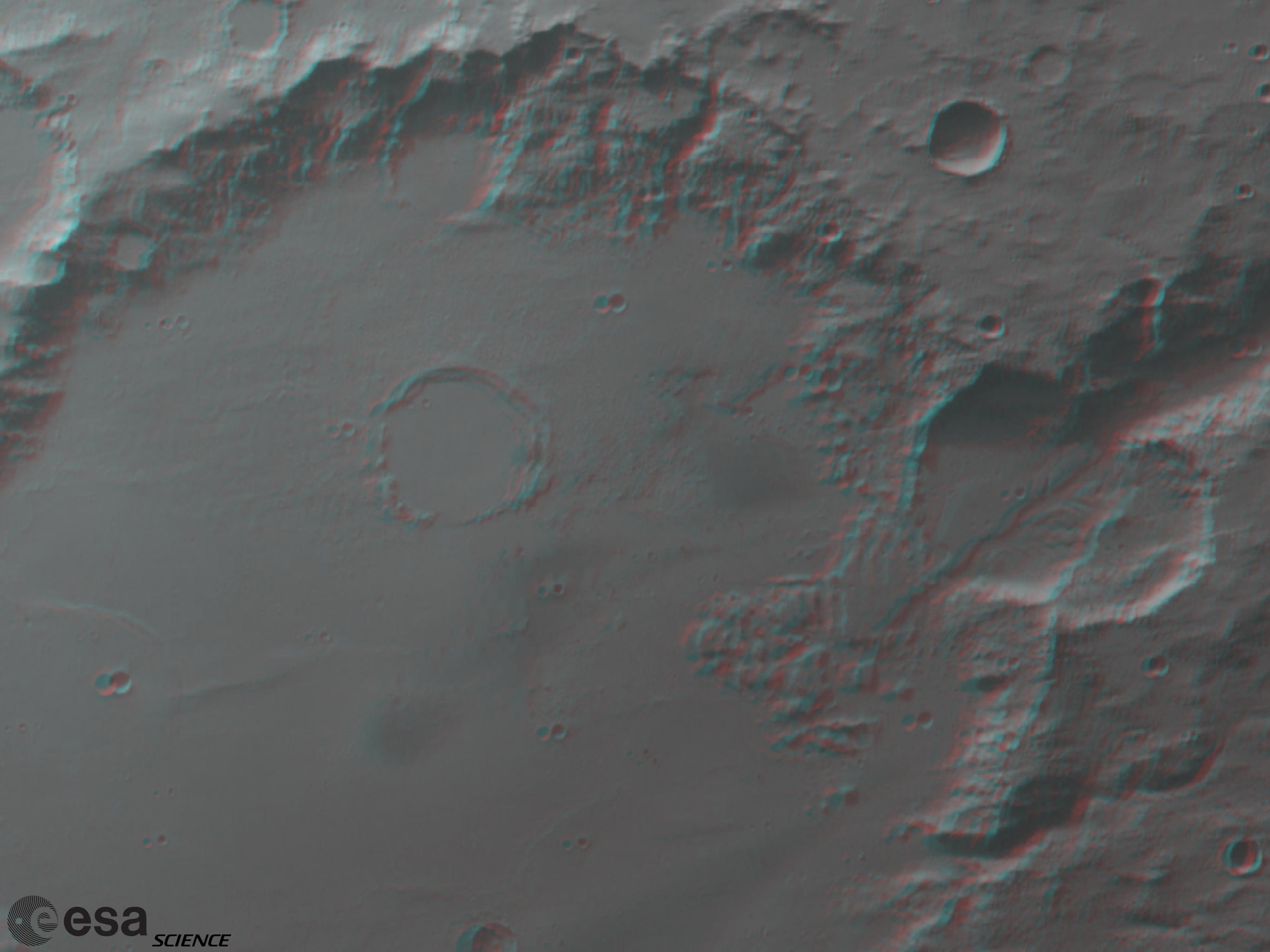
Nadir

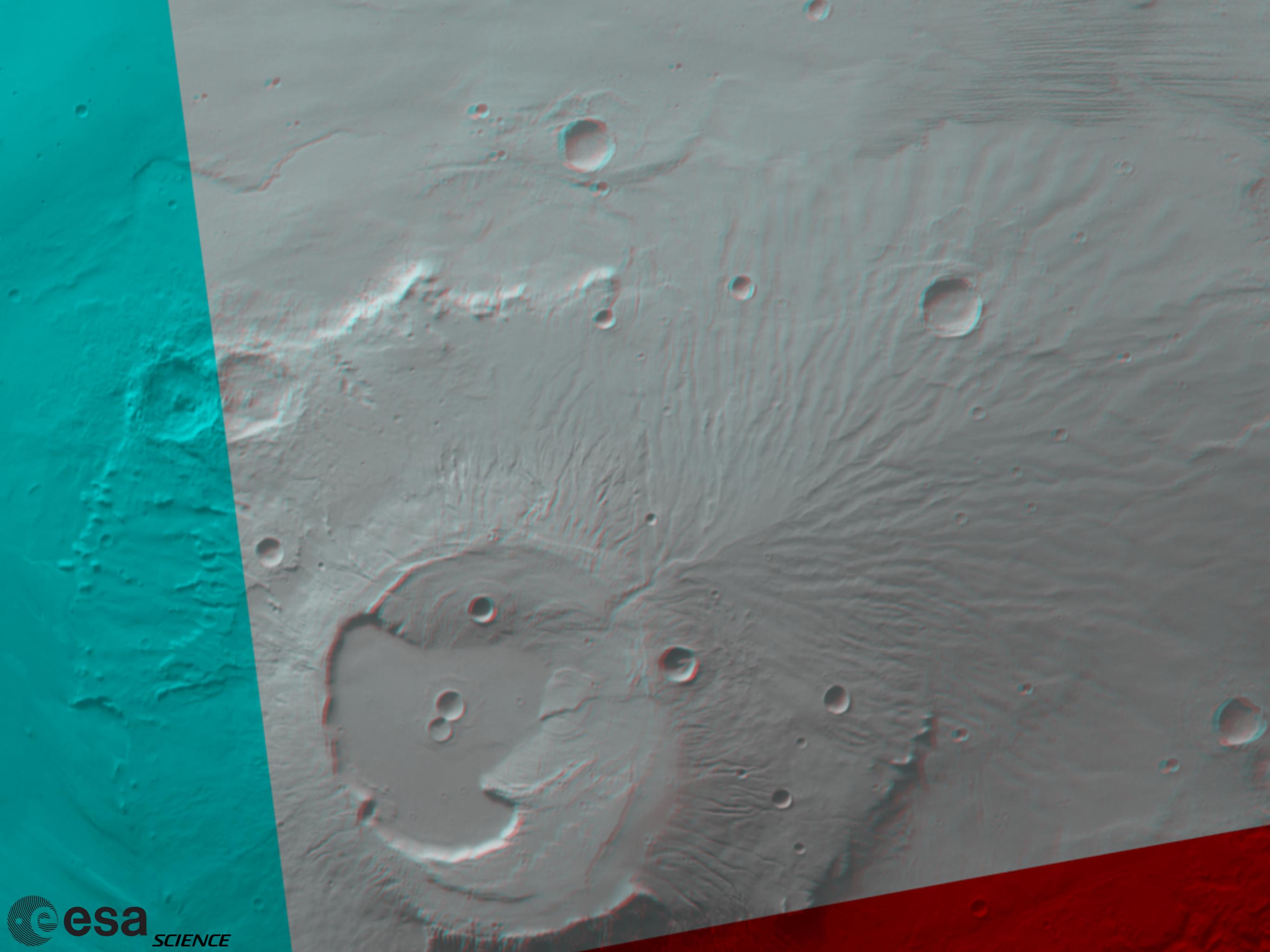


Stereo I









# Full procedure (i)

## Example

```
#!/bin/tcsh

# MINIVICAR VARIABLES
setenv V2TOP /<PATH>/minivicar/vicar
source $V2TOP/vicset1.csh
source $V2TOP/vicset2.csh
setenv M94GEOCAL $V2TOP/..../GEOCAL
set PATH = ( $PATH $V2TOP )

# VARIABLES FOR KERNELS AND DATA
setenv LEAPSECONDS $V2TOP/..../kernels/NAIF0008.TLS
setenv CONSTANTS $V2TOP/..../kernels/PCK00008.TPC
setenv SUNKER $V2TOP/..../kernels/DE405.BSP
setenv HWSPICE_TF $V2TOP/..../kernels/MEX_V08.TF
setenv HWSPICE_TI $V2TOP/..../kernels/MEX_HRSC_V03.TI
setenv HWSPICE_TSC $V2TOP/..../kernels/MEX_070321_STEP.TSC
setenv HWSPICE_BC ./ATNM_P030602191822_00135.BC
setenv HWSPICE_BSP ./ORMM__050301000000_00117.BSP

# HRORTHO
$HWLIB/hrortho inp=H1542_0009_ND2.IMG out=nadir0 dtm=0 sl_inp=35000 nl_inp=30000 ori=spice a_axis=3396.19
b_axis=3396.19 c_axis=3396.19

$HWLIB/hrortho inp=H1542_0009_S12.IMG out=stereo1 dtm=0 fitto=nadir0 ori=spice a_axis=3396.19 b_axis=3396.19
c_axis=3396.19
```

# Full procedure (ii)

Example

```
# 8 BIT CONVERSION  
  
$HWLIB/dlrto8 inp=nadir0 out=nadir0_8bit.vic dnmin=0  
$HWLIB/dlrto8 inp=stereo1 out=stereo1_8bit.vic dnmin=0  
  
# EXPORT TO PNG  
  
$HWLIB/dlrvic2png inp=nadir0_8bit.vic out=NADIR0.PNG  
$HWLIB/dlrvic2png inp=stereo1_8bit.vic out=STEREO1.PNG
```